



SURVIVAL GUIDE BURN IN THE FOREST 2019

BURN IN THE FOREST 2019

SURVIVAL GUIDE

(or how not to have a *Bad Time™*)

INTRODUCTION AND WELCOME

You are invited to participate in BitF on many levels. We encourage and support everyone's freedom to express themselves, have the experience they want, and add to the experience of others. However, we do have a few guidelines to ensure that your freedom does not interfere with others and to help us all feel safe and comfortable. In the following pages you will find information about how to prepare for the event and some guidelines for participating.

MINIMUM REQUIREMENTS

BURN IN THE FOREST IS HELD IN A REMOTE MOUNTAINOUS ENVIRONMENT AT 4,300 FEET ABOVE SEA LEVEL

YOU MUST BRING AT A MINIMUM:

- **PHOTO ID & TICKET** - Make sure your ticket is printed out or **saved** to your phone.
- **WATER** - There is no potable water available on site. See quantity guidelines below.
- **FOOD** - With the exception of ice sales (see below for details) there are no vendors on site.
- **SHELTER** - (i.e. Tent) It can rain and there is a persistent breeze at this venue.
- **SUNSCREEN** - The Sun's UV rays are 17% stronger at 4,300'.
- **WARM CLOTHING** - Night time lows can be in the single digits at 4,300', even in July!
- **SOLID FOOTWEAR** - The venue has varied terrain and some steep hills.
- **COMMON SENSE** - **You are responsible for your own safety.**
- **WATER** - It's worth repeating: **THERE IS NO POTABLE WATER AVAILABLE ON SITE.**



SURVIVAL GUIDE BURN IN THE FOREST 2019

CODE OF CONDUCT

Welcome to our Community! BitF has been co-created by participants like yourself. While you are here, please follow three simple guidelines:

Respect Yourself

This environment and experience may push you in different ways. Occasionally you may feel uncomfortable, or out of sorts. We trust that only you can fully understand what your comfort levels and personal boundaries are.

Please be conscious of your well-being and aware of your own needs. Practice self-care. Remember that we value self-reliance in our community. Please reach out to others for support if you need it.

Respect One Another

Be aware of your behaviour, your choices, and ways that they impact other members of our community. Keep consent and personal autonomy at the forefront of all of your interactions. Check in, with yourself and others.

Respect Our Hosts

There are very few places that allow us to do what our community does. It's a privilege to use this space and we need to take care of it. As guests, please treat our hosts and this site, their home, with care; our actions will guide future use at this unique location.

If something doesn't seem right, you are empowered to speak up or report the situation to the Production Team or Rangers (in blue). In exceptional circumstances, event Producers reserve the right to remove participants who contradict the spirit of this code of conduct. This code of conduct has been created by the community. We endeavour to create a healthy and respectful environment for everyone, and we welcome all to share in it.

UNDERSTAND that you voluntarily assume the risk of serious injury or death by attending BitF. Bring everything you need. There are no vending or supplies onsite. Please support the local economy and buy as many of your supplies as you can in Princeton.



SURVIVAL GUIDE BURN IN THE FOREST 2019

WHAT'S DIFFERENT ABOUT OUR NEW VENUE?

WATER:

Our previous venue had running tap water. Snug Lake does not. You will need to bring enough water with you to last the weekend. See guidance on quantities below.

CELL RECEPTION:

Cell reception is limited at this venue, with most areas being dead-zones. Spotty, unreliable coverage with Telus, Bell, or Koodo is possible at the top of the hill by DPW's camp.

As a result it is **important that you either print out your ticket or have the PDF saved onto your phone's memory**. Don't count on being able to access an online version of your ticket at the gate!

REMOTENESS AND ROAD:

The venue is 9 km up a Forest Service Road. The nearest neighbor is at the junction of the highway and the FSR (9 km). The FSR is in reasonable condition, but please drive slowly since there are always some potholes, blind corners and other non-event traffic.

TERRAIN:

Level ground is in much more limited supply at Snug Lake. Most camping will be on grades ranging from 2-6%. If sleeping level is important to you consider a camping bed or cot with legs, and blocks of various sizes to level it out. Some models have adjustable legs for this purpose. Camper vans can also be leveled out with blocks. If you are bringing an RV, ensure you have enough blocks to level it out. **We cannot have people digging holes in the fields. These fields are pasture lands for horses and holes break legs and kill horses.**

THERE'S A LAKE:

Please don't put things in the lake that shouldn't be put in a lake. The lake is not a place to wash up in. There are fish in the lake please don't poison the fish. Refer to the Safety section re: swimming.

LAYOUT:

The venue is much more spread out, with 3 distinct zones all at different elevations. Expect to frequently walk up and down hills, and further distances than you have in the past. Comfortable footwear that will not cause blisters is recommended.



SURVIVAL GUIDE BURN IN THE FOREST 2019

GETTING THERE

Coming from Princeton and Vancouver:

- North up the 5A from Princeton to Pike Mountain Service Road.
- Keep an eye out for the big AP Guest Ranch sign (on your left), and Go Left when you see it. There's a small body of water near the turn off.
- Now that you're on the Service Road, follow the signs to BitF (road becomes dirt logging road – keep going about 7 km to the event)
- Take a right off the Service Road when you get to the event entrance.

From Merritt or from Kelowna:

- Take 97C West then take the 5A towards Princeton. If you're coming from Merritt, head South on 5A.
- Keep an eye out for the big AP Guest Ranch sign (on your right), and Go Right when you see it. There's a small body of water near the turn off.
- Now that you're on the Service Road, follow the signs to BitF (road becomes dirt logging road – keep going about 7 km to the event)
- Take a right off the Service Road when you get to the event entrance.

Notes & tips:

Please obey the posted speed limits!

When you enter the campground, there may be children, and Burners acting like children running around loose. **Drive very carefully.**

GATE HOURS

All Citizens may enter the event when it opens at 10 am on the morning of Thursday, July 18th, 2019. The gates to the site will be locked from 10 PM-10 AM pre-event and on Sunday after Exodus; NO vehicle entries will be possible after 10 PM. If you arrive late, you will not be able to enter until 10 AM the next morning when the gates open.

Tuesday, July 16th: noon – 10 pm (**Pre-Registered Early Arrival only**)

Wednesday, July 17th: 10 am – 10 pm (**Pre-Registered Early Arrival only**)

Thursday, July 18th: 10 am – 10 pm (Gates open to all!)

Friday, July 19th: 10 am – 10 pm (Gates open to all!))

GATES LOCKED UNTIL SUNDAY

Sunday, July 21st: 1 pm Exodus for participants (anyone who stays must help tear down)

Complete Exodus by 3 pm.



SURVIVAL GUIDE BURN IN THE FOREST 2019

Please note: There are -no ins and outs- at this event.

At the Gate

- NO TICKETS WILL BE SOLD AT the GATE.
- Children under the age of 18 must be accompanied by a parent or legal guardian AT ALL TIMES

4 Step Process

1. Vehicle and ID check - STOP at the gate. You will be met by lovely gate staff to make sure everyone in your car has a ticket with matching ID and make a quick inspection. All trucks and RV's will need inspection.
2. Ticket scanned and wristband applied. (Remember not to tighten the wristband too tight as it has a one way locking mechanism)
3. You will be informed about our alcohol, drug and consent policy.
4. This year copies of the What When Where will be available at the Info Booth as well as with the Acculturation Ambassadors. You can also find a copy online:

[Link to new WWW](#)

Early Arrival

EARLY ARRIVAL SIGN UP

Participants who are helping with a specific theme camp, art project, or event pod are required to register for Monday, Tuesday or Wednesday Early Arrival – see hours above. The deadline to register is **July 1st, 2019**.

Please fill out this form to register for Early Arrival if you are setting up for production, a theme camp, or an art project: <http://bit.ly/BitF19EA>

A QUICK NOTE ON “LAND-GRABBING”:

We want to be mindful of the space everyone takes camping in order to allow all the burners who want to attend to do so. As usual, we will clear designated spots for theme camps and other placed projects – no open camping is permitted in these areas, or any production area.

Open camping areas are located in the field, and when you arrive on site, On Site Placement will be available to show you where this area is. All open camping space is available for use by any participant.

FREE CAMPING AREAS ARE FIRST-COME, FIRST CAMPED!



SURVIVAL GUIDE BURN IN THE FOREST 2019

ACCESSIBLE CAMPING

If you have any concerns about accessibility at Burn in the Forest, please write to opsteam@burnintheforest.com before **June 24th, 2019** so we can discuss how we might be able to accommodate you.

EXODUS

Citizens may depart the event at any time, but there are no ins and outs. When you leave, you leave for good. Our event ends on Sunday 1 pm sharp. The only people who stay behind should be those helping to tear down the event. Anyone staying behind to help needs to be out by 3 pm SHARP. This means Theme Camps, Art Projects and Sound Camps out by 3 pm.

Everybody who isn't helping with tear down or LNT should vacate the premises by 1 pm on Sunday July 21nd.

PARKING POLICY

Theme Camps

Vehicles are permitted to park in theme camps with approval and placement of your theme camp lead. Vehicles should be placed towards the back of your camp allowing for front access interaction with the community. Theme camps should look like theme camps not parking lots! You will be asked to move vehicles that are an eyesore or obstruction.

RVS, Trailers, Buses, Camper Vans, etc

If you are planning on camping in your vehicle but are not with a Theme Camp, please fill out this form here: [RV & Vehicle Camping Form](#)

All vehicles over 7 meters (25 feet) that are NOT placed in a Theme Camp will be asked to camp in the RV Camping Lot.

All other camper vehicles that are NOT placed in a Theme Camp (i.e. vans, tent trailers, etc) are permitted anywhere within the Open, Family and Quiet Camping area, provided they have filled out the form above.

Tow vehicles for any kind of camping trailer – 5th wheels, regular trailer, as well as tent trailers: you will need to drive your vehicle to the Parking Lot once you unhitch.

Vehicles with generators or other loud equipment will be asked to camp in the RV Camping Lot

RV & Tent groups: if you are in an RV and you want to cluster with other RVs or with people in tents, please indicate this on your form to ensure that the Parking Team knows. This will ensure that Onsite Placement is aware of your group's needs in the open camping area and can direct you accordingly upon arrival.

If you have any direct questions about any of this, please email opsteam@burnintheforest.com.

Tent Camping in Open, Family and Quiet Areas :



SURVIVAL GUIDE BURN IN THE FOREST 2019

This year all vehicles MUST park in parking, unless you plan on camping in your vehicle, at which case you need to fill out this form by : **July 1st, 2019** [RV & Vehicle Camping Form](#)

You have 15 minutes to drop off your belongings at your campsite. You will then need to drive your vehicle to the Parking Lot. Personal camp set up is only permitted AFTER vehicle is parked. PULL OVER WHEN OFF LOADING, remember there are others using the road too.

Any questions related to parking, contact opsteam@burnintheforest.com

From Valerie, Kernby, Arlene, & Shane

BitF Parking Leads

P&P INFO (Parking & Placement)

This year the Onsite Placement Team is combining their Info Booth with Parking Team's station to create the Ops superstation, P&P Info. They will be located at the entrance to the parking area, across from DPW and about 125 m from the gate. P&P Info will be staffed with members of both teams so you can get help with directions, general info, parking your car in the lot, or parking your RV in RV Camping.

Here are just some of the many reasons to check in at P&P Info:

- You brought some renegade (unplaced) art.
- You want clarification or help regarding your art or theme camp placement.
- You need your art reviewed by Art Safety.
- You have a question and you are not sure who can answer it.
- You have questions about where you should camp.
- You want to talk to some fabulous people.
- The What, When, Where Guides will be here.

WHAT TO BRING

- TICKET, AN OPEN MIND, AND COMMON SENSE
- FLASHLIGHTS AND BATTERIES
- STRONG SHOES
- FIRST AID KIT
- EARPLUGS
- BUG SPRAY
- SOLAR SHOWER ANYTHING ELSE TO MAKE YOUR CAMPING MORE COMFORTABLE (please use containers for your grey water and only use phosphate free and biodegradable soap - see below)
- **There is no power on-site**



SURVIVAL GUIDE BURN IN THE FOREST 2019

Grey Water

Bring grey water containers to truly Leave No Trace. Use phosphate free and biodegradable soap to wash up, at least 200 feet away from natural water sources.

Food & Supplies

Note that you must bring all supplies with you; no in-and-outs are permitted to get supplies.

Water

There is no drinking water on site. Bring everything you need to survive!!

The rock bottom minimum you need to bring is 6 liters of water per day you plan to attend. 18L of water per participant should cover your basic drinking and minimalist cooking needs if you are arriving on Thursday. Plan to bring more if you expect extra dirty dishes, food that requires a lot of water (i.e. cooking pasta), or are planning to use a solar shower.

ICE or DRY ICE

Please be self sufficient and bring all that you need. Keep coolers out of sun and open sparingly. Try a second cooler for drinks. **This year we will have ice sales though from 10am-1pm and 7pm-9pm on Thursday, Friday and Saturday. The price will be \$4/3kg bag. Cash only!!**

Shelter

Bring shelter and protection from the rain, sun and insects. Prepare for all temperatures and weather conditions.

Bug Repellent and Sunscreen

Be prepared for higher than-usual sun and mosquitoes. Mesh jackets, pants, and shelters are also useful

LNT, Garbage & Recycling

There are no garbage/recycling collection bins onsite...Pack it in, Pack it out. Like Burning Man. Please plan to bring garbage bags and bins, and enough room in your vehicle to leave with your garbage!.

WHAT NOT TO BRING

MOOP (Matter Out Of Place)

Glass, glow sticks, glitter, or any other MOOP that is potentially harmful to the environment.

Pets

As of 2016, the Safety Team has implemented support structure for registered Service Dogs only <http://www2.gov.bc.ca/gov/content/justice/human-rights/guide-and-service-dog> Anyone arriving at gate with a pet, will be turned away. See Service Dog Policy further below.



SURVIVAL GUIDE BURN IN THE FOREST 2019

Glass Containers

Even with your best intentions and safest handling, glass can break. Aluminum cans, plastic bottles, and boxes of wine present less of a potential hazard to safety and MOOP.

Explosives

The only thing we want to see explode is your MIND! Aerial flares, rockets, fireworks, and firearms. All fire effects need to be sanctioned by the Fire Safety Team Lead.

No Commerce or Vending

Vending is strictly prohibited at the event. We are not a commercial or consumer event. Please don't advertise your business, band, DJ, etc. at the event.

Illegal substances

Possession, sale, or consumption of illegal substances is a federal offense. Local law enforcement may be present at times during the event. The event organizers will cooperate fully with the landowner, their representatives, and the authorities.

SUGGESTIONS ON HOW TO HAVE A GOOD TIME!

Participate

Citizen Participation is what sets BitF apart! In addition to the 10 guiding Principles that shape burner events, the most significant difference between a "typical" festival, and Burning Man Regional events like BitF, is the level of citizen participation. Whereas at most commercial events, you pay your admission and in exchange become a spectator for whatever entertainment the producers have prepared for you, at BitF all activities, stages, theme camps, workshops, art, and performances are independently produced by BitF citizens and offered free of charge for the benefit of the other citizens.

Radical Self-Expression

Radical Self-expression is a FUNdamental part of the Burner experience, in harmony with Radical Inclusion! You are encouraged to show up as you are or to be as flamboyant as you dare, while striving to make everyone feel welcome. So go on, express yourself! If inspiration is found through exploration and appreciation of cultures and practices different from your own, we encourage you to do your research and prepare to discuss your choices, as cultural insensitivity is a very real issue that ends up excluding some community members. Just because we mean no harm, doesn't mean we might not cause harm! So, please listen respectfully and accept feedback graciously so we can all be as inclusive and expressive as possible!



SURVIVAL GUIDE BURN IN THE FOREST 2019

Gift your passions!

The beautiful tapestry of citizen contributions is what makes BitF special. Citizens dedicate their effort and time to the things that they are passionate about, then build them, bring them, and let others experience their amazing gift. During the event, visit Centre Camp to find out where you can gift your talents.

To find out about needs prior to the event, please see: <http://burnintheforest.com/participate>

Here are some examples of teams looking for volunteers on site:

- OPS: Welcomes everyone to the event and process gate/parking/placement procedures.
- DPW: These folks come early and stay late to set up the site, pathways, lighting, structures, then help to take it all down.
- LNT: The Leave No Trace crew acts as ambassadors and missionaries, spreading the good word of LNT and distributing garbage bags.

Art and Theme Camps

Art installations and theme camps need to register well in advance through the website. Deadlines are typically 2 months before the event. Refer to the What Where When (WWW) guide for this year's listings.

SITE MAP

There is a map included with the What Where When Guide. There is also a copy on our website ***TO BE ADDED ONCE FINAL*** - STAY TUNED!

SOUND POLICY

PURPOSE OF SOUND POLICY

Electronic music and amplified sound are an integral part of BitF and contribute to its magic. Musical expression is valued and appreciated by the BitF community, provided it is done with

respect and does not threaten the cohesion of the event. As the venue is an open space, bass travels multi-directionally and cannot be effectively contained with any structures. This is why cumulative and far-reaching effects of sound can potentially endanger the smooth functioning of the event. This sound policy is designated to protect both participants' comfort and artistic freedom, while promoting a sustainable way to keep sound at desirable levels. We aim to ensure that all participants can choose to rest or enjoy amplified sound at their leisure, and that all the unique needs of our community members can be met.

DEFINITIONS

Sound Lead- Member of the BitF team responsible for liaising with Sound Camps, approving set-up of amplified sound, and handling manners relating to sound.



SURVIVAL GUIDE BURN IN THE FOREST 2019

Sound Marshal(s)- Members of BitF team who are entrusted to monitor amplified sound levels, ensure participants are not violating the sound policy, educate participants about why certain sound maximums are necessary at any given time, and enforce the sound policy laid out below.

Sound Camp- Registered Camps pre-approved to operate sound systems over 200 watts, and outside the general 12pm-9pm restriction.

Sound Camp Lead- Person(s) responsible for a Sound Camp's amplified sound equipment and point person for the Sound Lead and Sound Marshal(s). The Sound Camp Lead is directly responsible for ensuring adherence to this policy.

POLICY

Violation of these policies may result in disciplinary actions. Those disciplinary actions are outlined in the ENFORCEMENT PROCEDURE section of this document.

1. Amplified sound is not permitted between 6 am and 12 pm daily, except for the Sound Camps pre-approved to do so. Sound Camps may not operate outside of their pre-approved hours.
 - a. Amplified sound between 6am-noon will be at a reduced decibel level.
2. A maximum power amplification of 200 watts (i.e. boom boxes, not PAs) is permitted throughout the venue. The following parties may exceed this limit:
 - a. Sound Camps, during pre-approved hours
 - b. Theme camps hosting sanctioned parties between 12pm and 9pm using a sound system. These Theme Camps may operate sound equipment over 200 watts for the duration of sanctioned events only.
3. Approved Sound Camps will be responsible for reporting their intended hours of operation to the Sound Lead before the event, as it will affect their placement. Sound Camp Leads will be responsible for ensuring their Camp operates within their approved hours.
4. Neighbors should talk to one another if sound becomes a problem and try to resolve the issue through direct communication. If you are unable to resolve issues through direct communication, please bring your complaint to a BitF Ranger at the Ranger Station, and someone will be sent to solve the issue.
5. There will be a "Quietest Zone" camping area. This zone is placed the farthest possible from Sound Camps and Theme Camps operating amplified sound. There is no amplified sound allowed in this zone, whatsoever. Any persons caught operating amplified sound in this area will have their equipment confiscated.
6. Amplified sound must end by 4am on Sunday July 21st. Failure to do so will result in power being cut from the camp.
7. There will be no amplified music onsite between the hours of 9pm and 10am before July 18th. After 10am July 18th, the above rules will be in effect.



SURVIVAL GUIDE BURN IN THE FOREST 2019

SETTING UP

Sound Camps will be placed based on their hours of operation, with Sound Camps intending to operate between 6am-noon the farthest from residential camping. Sound systems will be oriented away from residential camping areas in order to minimize noise bleed and contain volume.

Sound Camp Leads will check in with the Sound Lead prior to, and upon completing, set up of sound systems. Sound Lead will have final say on orientation of sound system set up.

ENFORCEMENT PROCEDURE

If a sound producing entity is found to be in violation of the Sound Policy, the Sound Marshal(s), and/or Production Team will address the problem. All violations will be logged, available at the Ranger Station, and reviewed at each shift change.

1. Entities operating amplified sound without appropriate pre-approval are subject to the disabling and seizing of all equipment until the conclusion of the event.
2. Entities violating the Sound Policy will receive a first verbal warning and will turn their levels down to the levels set by the Sound Marshal(s), and/or Production Team
3. A second violation may result in a second verbal warning or the shutting down of the sound system for 24 hours, at the discretion of the Sound Marshal(s), or Production Team.
4. A third violation, and/or gross negligence regarding the Sound Policy will result in the violating sound source being shut down for the remainder of the event. If this occurs, the violating sound source will need to be removed from the event, and penalties may be applied to future attendance.

EMERGENCY SOUND ABATEMENT PROCEDURE

In the case of a complaint by a local resident/local official, or in the case of an emergency, it may be essential that amplified sound be quieted or turned off completely.

In the case that this happens, the Sound Marshal, Ranger(s), or member of the BitF Production Team will inform Sound Camp Leads to turn down their volume, or turn off their equipment entirely until such time that the issue has been resolved. Failure to comply may result in confiscation of equipment, and penalties applied to future event attendance.

COMMUNITY, SUSTAINABILITY, AND MUTUAL RESPECT

As a community, it is essential that we work together to keep sound at acceptable levels. Musicians, DJs, and sound based artists are an integral part of our community. Many sound artists spend countless hours preparing for their limited time on stage. Please respect their art whether you appreciate it or not. If you are sensitive to noise, consider wearing ear plugs, and/or camping in the Quietest Zone. If you are having sound related problems, please talk to your neighbors and attempt to resolve the issue amicably. Preferably, do not approach the sound artist directly in order to respect that they are mid-performance. Locate a Ranger or an



SURVIVAL GUIDE BURN IN THE FOREST 2019

on-duty Producer to discuss your concerns, and they will be happy to mitigate the issue on your behalf.

Questions about Sound?

Feel free to ask questions or direct comments the 2018 Sound Team Lead, Marti at sound@burnintheforest.com.

SITE LOGISTICS AND SAFETY

Generators

If you do choose to bring a generator, please consider the following guidelines:

- Place the generator on a less-combustible surface such as a piece of plywood in order to keep hot components separated from the dry grass.

Bring the quietest generator you can afford and the smallest that will meet your actual needs.

- Don't run your generator late at night or early in the morning.
- Place the generator as far from other camps as possible.
- Cover your generator with a sound shield or baffle or outfit it with a motorcycle muffler.
- NEVER bury it to shield the noise.
- Make sure people can't trip over any power cords.
- Always turn it off if no-one is in camp
- Take great care when refueling any personal generators, to ensure that no fuel spillage ensues.
- Refuelling must take place on a spillage tray similar to Burning Man.

Porta Potties

If it doesn't come out of your body do not put it in the porta-potty. Keep it clean for others and no candles please, use a flashlight.

Respecting the Land

- The foundation of our relationship with our hosts is mutual respect of shared Principles; the Ten Principles resonate with our hosts. Leave No Trace and taking care of the land, in particular, are pillars of our community. Continuing the strong history we have established is important.
- There are no garbage or recycling bins at the site. All garbage and recycling must be collected and stored at your site, and completely removed with you when you depart. Bring your own garbage bags and storage containers for this purpose. You know, like Burning Man!
- Keep your campsite tidy. Wild animals (including bears) are not common, but they do appear from time to time.



SURVIVAL GUIDE BURN IN THE FOREST 2019

SAFETY VISION

Burn in the Forest is a fun, family-friendly weekend camping event sponsored by the Greater Vancouver Interactive Arts Society. The event is Burning Man-themed and organized around the

10 principles of Burning Man, which encourage radical self-reliance, self-expression and participation.

Radical Self-Reliance means that all participants take a level of ownership for all aspects of their experience, including their own safety. Burn in the Forest provides resources and oversight to support our community members in keeping themselves and their fellow community members safe. Participants are responsible for exercising responsible judgment, and caring for themselves and their co-participants to assure that all have as a safe and fun experience as possible.

Burn In The Forest is committed to fostering a safe, secure environment for event attendees to participate in activities that they co-create.

Lake

There is a small lake on the property approximately **15 feet deep**. **Use this lake at your own risk.** The water is above your head in places. Do not drown in the lake. There are leeches in muddy parts, although the beach side and the dock area should be clear. Do not drown in the lake. There may be debris in the water - be careful, and do not drown in the lake. Some people have experienced swimmers itch at times in the past. We have debated the need for lifeguards, swimming prohibitions, and other measures to mitigate risk. We have decided that we trust each other as adults. So don't eff it up for everyone by drowning in the lake!

Do not let others drown in the lake. Understand that contrary to Hollywood portrayals - a drowning person is usually silent and may not be moving much. This is because water in the lungs and shortness of breath inhibits vocalization, and decreasing blood oxygen makes muscle movements increasingly difficult. Never hesitate to ask a swimmer if they need help if there is any doubt about their situation. A non-response means they need help.

Trees

- Snug Lake Amphitheatre is primarily open spaces. Plan to bring your own shade, as you would at Burning Man, since trees are scarce.
- If you need to suspend anything, don't plan on having trees to tie off to.
- Small undergrowth may be cleared away to make space for a tent. DO NOT cut trees, under any circumstances.

Unstable and Uneven Ground

The campground contains uneven and hazardous terrain. The entire site is on the side of a mountain and slips and falls are a constant hazard. Carry a flashlight at night. Be extra careful if intoxicated, or when walking at night & alone.



SURVIVAL GUIDE BURN IN THE FOREST 2019

Insects

Come prepared; repellents with DEET are effective, and cream-based products don't sweat off so quickly. Mosquito coils are useful in enclosed spaces, and mesh jackets, pants and hats are also effective. After-Bite helps calm the itching. Keep bugs out of your tent by keeping all zippers closed! There may be some wild bees and wasps onsite; if you are allergic, bring a current Epi-pen and know how to use it. Honeybees are gentle and do not typically sting people. While ticks are common in the Interior Health region, most are the wood tick species which do not carry Lyme disease bacteria. Read more on this here [Info on ticks in BC](#)

Fire Safety

● **Wood burning by participants is not allowed except for pre-approved art pieces;** conditions in the area are often very dry and wildfires can start easily from any ignition source. The nearest fire response is almost an hour away. Please be cautious at all times and help us not be part of the problem.

- Camp stoves and propane BBQs are permitted - be extremely careful.
- Do not flick your butts. Ever.
- Bring a portable butt tray (film canisters and altoids tins are great) and take great care when putting out your butts.
- Fire performance will only be allowed in the fire performance area, and with fire safety personnel in attendance. No impromptu fire jams will be permitted.
- Fire extinguishers are located at every event generator.
- Propane fire pits are allowed to be used onsite if they meet the following criteria.
 - 1) ULC Rated (ie. bought from a store and unmodified);
 - 2) placed on an insulating surface - such as a piece of plywood larger than the fire pit - which prevents grass from fire;
 - 3) there must be a fire extinguisher on hand at all times, and
 - 4) the fire pit cannot be left unattended.

Saturday Effigy Burn

On Saturday evening we plan to burn a large effigy art structure on the beach. [Link to the BURN/NO BURN decision making tree.](#)

The Fire Safety Team works with the landowner and the Merritt Wildfire Management Branch (the Authority Having Jurisdiction or AHJ) throughout the year to ensure this burn is carried out in a risk-aware manner. This planning includes the procurement of fire fighting equipment including fire pumps, and the establishment of what a safe burn circle diameter (perimeter) will be.



SURVIVAL GUIDE BURN IN THE FOREST 2019

There is a possibility that the Snug Lake area will be under a fire ban by the time of our planned Saturday night burn. Fire bans are intended as a blanket protection against those who might not understand the risks of wildfires and how to mitigate them. Throughout the province local AHJs routinely issue Burn Exemptions when an applicant has proven a fire can be conducted without undue risk of a wildfire. As an example, the BC film industry are regular recipients of these exemptions.

We have applied to the AHJ for a Burn Exemption, and a representative from Merritt WMB will attend the event on Burn night. If conditions permit, the AHJ will allow ignition to proceed. If not, they will decline to provide the Exemption, and no burning will proceed.

Should the effigy burn proceed as planned there will be a perimeter setup around the effigy. Please respect this perimeter and those who are volunteering to maintain it. Be mindful of the direction the wind is blowing and do not stand immediately downwind. Fly ash (often referred to as “embers”, or “sparks”) can reach past the burn perimeter but is unlikely to be hot enough to

pose a risk to participants or nearby vegetation or structures. For extra peace of mind we recommend you wear clothing made of natural fibers since synthetics are more easily ignited or damaged.

Being at the front row can be overwhelming for some people, and it will be difficult to move back once a crowd has formed around you. The flames are strongest on bare skin, so covering yourself will keep you cooler. Know yourself, your state of mind, and plan accordingly.

How we reach our decision to burn is detailed in our Effigy Burn Decision Making Tree, available at the following link. <insert link> . Copies of our Fire Safety Plan will also be available on site.

If you have any questions about how we conduct the effigy burn in a safe manner, please email firesafety@burnintheforest.com .

PARTICIPANT LOGISTICS

Rangers

If you need help, ask a Ranger! You can find Rangers walking the event in pairs wearing blue BC Rangers t-shirts and carrying radios. They can call on-site medical, fire personnel, security, harm reduction or Production Team members as needed. You may also find Rangers at Ranger HQ, which is shown on the map. Rangers are burners who volunteer to help out their fellow community members. Some things Rangers help with include: act as a source of information,



SURVIVAL GUIDE BURN IN THE FOREST 2019

respond to emergencies and coordinate appropriate resources, help disoriented participants find their way, and mediate disputes between participants.

Medical & Security Services

Paid medical and security staff are on-site 24 hours a day. Access their help by asking a Ranger or Production Team member, or by finding medics at the Medics Station (see the map).

Participants with known, life-threatening medical issues are encouraged to check in with the medical team upon arrival: consider providing a photocopy of your ID and Care Card number,

with a brief description of the medical condition, medications and allergies. Information provided will be held confidentially as per privacy laws and destroyed after the event.

Harm Reduction

Burn in the Forest 2019 will include education, prevention, monitoring and aftercare services. Although this event is promoted as a family-friendly, drug free event, organizers recognize that some problematic alcohol and/or illicit drug use may be present at the event.

Education and prevention will be provided at the Resource Station, which includes an Information table with harm reduction supplies, and confidential Drug Testing, provided by the Interior Health Authority of British Columbia. The Resource Station will be open Thursday to Saturday, from 10:00 to 18:00 daily.

The Sanctuary will provide 24/7 monitoring and aftercare services, working together with the medical team. On-site peer support services will be confidential, trauma-informed, and anti-oppressive, assisting participants who experience temporary emotional issues, issues related to pre-existing psychological disorders or temporary issues while in an altered state. Participants at a risk of harm to themselves or others will be evaluated by Medical Staff and will be referred to offsite resources, depending on the severity of their condition.

Children

Do not leave children unattended. Be aware there may be subject matter inappropriate for minors. Do not expect the community to watch over your children or censor their behaviour. Children are any participants less than 18 years of age.

Understand that many wild animals call our new venue home including bears and cougars. Both have been known to prey on children. Small children should not be much further than arm's reach from a sober adult, especially at the extremities of our venue. Immediately pick-up small children if a predator is sighted.



SURVIVAL GUIDE BURN IN THE FOREST 2019

Laser Policy

Handheld lasers are not permitted at Burn in the Forest, due to significant safety concerns. Many inexpensive, readily-available handheld lasers may be powerful enough to cause permanent injury. Mounted lasers, or art pieces involving lasers must be reviewed and approved by a Safety Producer. If you see a laser being operated unsafely onsite, please contact Rangers or a Production Team member.

Drone Policy - see Mutant Vehicles

<https://burnintheforest.com/wp-content/uploads/sites/5/2019/05/Burn-in-the-Forest-MVP-2019.pdf>

All drones operated at Burn in the Forest must be registered with the Safety Team, and operated responsibly and respectfully for safety and privacy concerns. Registered operators must have an event production issued, identifying laminate. If you encounter a drone being operated unsafely or intrusively, please contact a Production Team member.

Service Dog Policy

In the spirit of Radical Inclusion, we strive to make Burn in the Forest accessible for everyone. While BitF maintains a "no pets" policy, Service Teams with certified service animals are welcome. If you plan to attend BitF with your certified service animal, please contact safety@burnintheforest.com to let us know how we can help.

It might be a little surprising for participants to see your animal helper. A visual identifier such as a vest or harness, although not legally required, would help participants understand that your helper is working, and is not a pet. Service animals are expected to be leashed while at BitF, except while at their personal camp, or in a designated off-leash area. If at any time you are uncomfortable or if you have any concerns, please find a Ranger and ask to speak with a Safety Producer. Information for Service Teams and the public can be found online [HERE](#).

In Case of Emergency

Should a serious emergency arise, Ranger HQ will be used as a muster station, and the Production Team and Rangers will help direct you. In the event that Ranger HQ is rendered inaccessible, please muster at the Gate, unless otherwise directed.

Photos and Video

BitF is a temporary autonomous zone. As a general note: at all times ASK FOR PERMISSION to take pictures. If you plan to publish personal photos on the internet, you must have the consent of ALL subjects of your photos/videos. Selling of photos taken at BitF, or using them for any commercial means is strictly prohibited. You are prohibited from taking long range or vista photos where there is any nudity.



SURVIVAL GUIDE BURN IN THE FOREST 2019

Use of Alcohol

- Consume Only In Campsites

Open alcohol is only allowed at your campsite.

- Consume Responsibly

Take it easy, it's hot out. Hydrate yourself and take care of yourself. If you are consuming, consume with buddies and take care of each other.

- Don't Drink And Drive

There are no ins and outs at BitF. Don't drink before driving to or from BitF (duh!).

Don't drink and operate Mutant Vehicles.

- Don't Let Minors Drink

Minors have distinctly coloured bracelets. Do not let minors drink. Conceal open alcohol and keep away from view of any minors.

- Monitor Your Guests

You may share alcohol with guests at your campsite. Do so responsibly. Do not let them enter or leave with open alcohol. Do not share alcohol with them if they are intoxicated. Provide a hydration station. Take care of each other and keep each other safe

- Pick Up Your Empties

Pick up all your empties and recycle them. Avoid glass bottles, particularly on the hay field. Leave No Trace!

Law Enforcement

Respect and cooperate with RCMP or the Police if and when they patrol the site. They are our friends, too!

AFTER THE EVENT

LEAVE NO TRACE!

Do not leave anything behind, including compostables. Leave your campsite cleaner than you found it.

Garbage and Recycling

There are no garbage bins onsite at Snug Amphitheatre. Pack everything you brought in, plus more, out with you.

EVERYONE OUT BY 1pm on SUNDAY - unless you're part of DPW/LNT



SURVIVAL GUIDE BURN IN THE FOREST 2019

EVICCTIONS

THE FOLLOWING OFFENCES MAY RESULT IN YOUR REMOVAL FROM THE EVENT, SO DON'T DO THEM. Evictions can be made by the Safety Team and are FINAL. The Greater Vancouver Interactive Art Society (GVIAS) complies with all local and Provincial laws.

Offenses include but are not limited to:

- NO WRISTBAND OR PROOF OF TICKET.
- FAILURE TO RESPECT THE SOUND POLICY.
- PHOTOGRAPHY WITHOUT PERMISSION.
- VENDING OR COMMERCE.
- FAILURE TO RESPECT BOUNDARIES. (see below)
- VANDALISM OR DESTRUCTION OF PROPERTY.
- LEAVING CHILDREN UNATTENDED.
- SETTING OFF FIREWORKS.
- FAILURE TO ABIDE BY THE FIRE POLICY.
- FAILURE TO FOLLOW THE CODE OF CONDUCT.

BOUNDARIES & CONSENT

Our community aims to provide a respectful space for all participants and consent plays a critical part. BitF can be an overwhelming environment, and we want to ensure that we co-create a safe space for radical self-expression while protecting against harassment and assault. There are also many diverse participants present, and where one person's self-expression and another's boundaries intersect, both parties are responsible for negotiating the interface. With respect to anyone's physical person, only an enthusiastic "YES" means YES. Anything less is not consent. Rather than risk confusion, create a space where a "no" is always heard and respected, whatever form it may take. Coercion or emotional manipulation to get a "YES" is NOT consent. If the action persists, it may be cause for EXPULSION from the event. Communicate actively and often. Consent to one thing does not imply yes to any another. Know your personal boundaries, and be comfortable expressing them. Respect the moment and know that comfort levels differ at different times with different people. Always ask about and respect the boundaries of others, even if you already know that person. Be mindful of intoxicants. Remember, under Canadian law, anyone under the influence of intoxicants cannot consent to contracts OR sexual contact. Need help in a situation that involves threatening behaviour, or a sexual assault or domestic violence? Protocols and supports are in place for these situations. Seek assistance from any person with a radio (Ranger or Production Team member), at Ranger HQ, or the Medical Station.

Theme camps that involve explicit sexual activity will be clearly marked and only open to participants 19+

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YOU AGREE TO ABIDE BY ALL RULES AND FOLLOW ALL GUIDELINES IN THIS SURVIVAL GUIDE